Modeling Tsunamis using the Cactus Framework

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Introduction:
- One of the most important applications of high performance computing is the simulation and prediction of natural disasters like tsunamis and storm surges.
- Funwave is a hydrodynamics code used by coastal modeling researchers for this very purpose.
- Cactus is a general purpose parallel programming environment written and maintained by the Cactus numerical relativity group.
- The Cactus framework has many benefits for computational research, i.e. AMR (Adaptive Mesh Refinement).
- Funwave was ported to Cactus to take advantage of the parallel computing techniques within the environment as well as its implementation of AMR.
- The research problem is the Cactus port of Funwave is not complete and additions to the source code have to be made for it to be suitable for tsunami simulations.

Results:
1. Figures 2 demonstrates the visualizations of the local water displacement data after different number of time steps completed by Funwave in Cactus. The model is of an island in front of a shelf of land.
2. Tested results of Cactus version for accuracy through comparison with original Funwave data. Figure 3 shows a plot of the difference in results vs position within the testing domain between the original Funwave and the Cactus version with my modifications to the wave generator. Difference in results is $10^{-5}$.

Conclusion:
From figure 2, we can say qualitative that Funwave in Cactus is able to generate a solitary wave that can be used in tsunami simulations. According to figure 3, we see quantitatively that our results are close to that of the original Funwave. This means that we were able to successfully improve the Cactus implementation of Funwave for use in tsunami simulations.

Future Work:
- Improve upon the accuracy of the results from the Cactus version of Funwave.
- Include all of the features and functionality of the original Funwave to complete the Cactus version and make it more versatile and capable of simulating different coastal phenomena.

References:
http://cactuscode.org/
http://cactuscode.org/documentation/tutorials/ 

Acknowledgments:
All this work is made possible thanks to the Cactus Group at CCT
This material is based upon work supported by the National Science Foundation under award OCI-1005165 with additional support from the Center for Computation & Technology at Louisiana State University.